



COOPERATION PARTNERSHIPS IN YOUTH GAMES FOR IMPROVING AFFECTIVITY IN YOUNGSTERS WITH INTELLECTUAL DISABILITIES

Project n° BG01-KA220-YOU-000087092

3RD TRANSNATIONAL MEETING OF GIAFF4ID PROJECT

The 3rd transnational meeting of GIAff4ID project took place in Istanbul from the 27th to the 28th of February in ZİÇEV Istanbul Branch Ümraniye-Istanbul, with representatives from all organisations attending virtually and in person. During times of unprecedented pace of change, the consortium met to discuss the best way to use technology and games for educational and mental health purposes as the project moves forward to the implementation stages.



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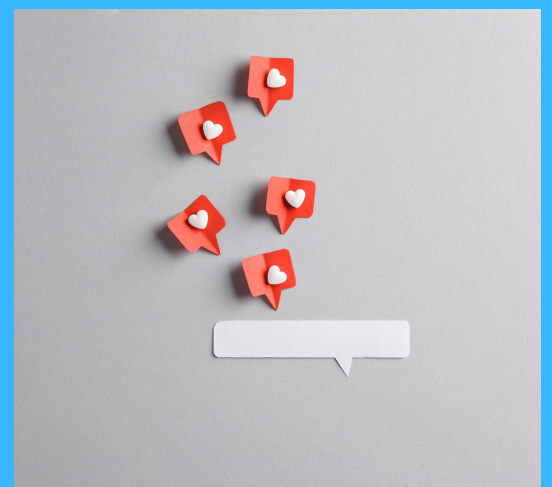
First and foremost, the partnership centered its focus on the presentation of different educational paths and routes for children of various ages and capabilities based on its previous experience in conducting interactive games designed to facilitate comprehensive learning on the topics of sexual education for YPWID. The consortium agreed to pilot and conduct each path in a dedicated game laboratory with specified age target groups, aiming to include 10 YPWID and 4 youth workers after the finalisation of the games.



Secondly, the partners also reviewed and discussed in detail the break-down of the 'Games Compendium on Sexual Education for Young Persons with Disabilities and Instructional Materials for Youth Workers and Caregivers' along with the progress of each individual step leading to the coordinated and successful realisation of the Compendium; namely the (A) Collection of Good Practices on GBLA in relation to Sexual Education themes (B) Design and Development of Games (C) Laboratories Studies and (D) Creation of Compendium.



Finally, the consortium allowed space during the meeting to review managerial and dissemination issues. The coordinator and the partner charged with the task of dissemination provided an overview of the plan, its main objectives and overall implementation strategy. All the partners revisited and agreed on the next steps and materials to have been published by the completion of the project. The consortium decided to reconvene in Sofia for the next TPM to determine the final steps of GIAff4ID and how to better achieve its maximum promotion and reach to its main audiences and respective target groups.



Stay tuned for the next project's activities!